

어떻게 나쁜 의사결정을 피할 수 있을까?

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“중요한 일에 대해 나에게 조언을 구한다면, 전제들이 충분치 않기 때문에 나는 당신에게 ‘무엇을’ 결정하라고 충고할 수 없다. 그러나 ‘어떻게’ 결정하라고 말해 줄 수는 있다.”

“In the affair of so much importance to you, wherein you ask my advice, I cannot for want of sufficient premises, advise you *what* to determine, but if you please I will tell you *how*.”

- Benjamin Franklim(1772)

Mary

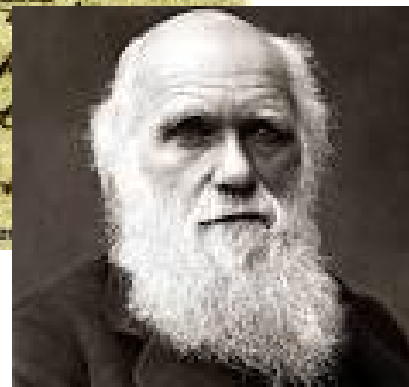
(This is the Question)

Not Mary

Children (if Thomas did) - constant companions,
- friends - in life - who will feel interest in us - that to be
- better than - very agreeable -
beloved & played with. - Home & someone
to take care of house - class of house,
family entertainment - some things for
our health. - I would not want a serious
relation but terrible life of time. -
My God, it is unthink to think of
reading one whole life, like a reader
here, working, working & sitting after
it. - but we won't do. - I'm living
all our days of study with that kind
house - only picture to yourself a nice
soft wife on a sofa with good fire,
& books & music perhaps - capture the
vision with the king's variety of it which
Mary - Mary Mary L.D.

No children, (no second life) no one to care for
me in old age. - what is the use of working
as a wife & property from near & dear friends -
who are near & dear friends to me. I expect
relation to be to be able to live -
choice of society & little life - I expect
I shall see the clubs - but forced to
visit relation, & to be in my life
to be the expense & pursuit of children
perhaps something - life of time - I expect
and in the evening - I expect I shall be
anxiety, responsibility - life money for books
& many children forced to give me a hand.
(But then it is very bad to be
Perhaps my wife won't let
the sentence in handwriting
with indifferent, idle for

(c.) Reproduced with permission of Cambridge University





**"I demonstrate by means of philosophy that the earth is round,
and is inhabited on all sides; that it is insignificantly small,
and is borne through the stars."
- Johannes Kepler**

- Who is a smarter decision-maker, Darwin or Kepler?



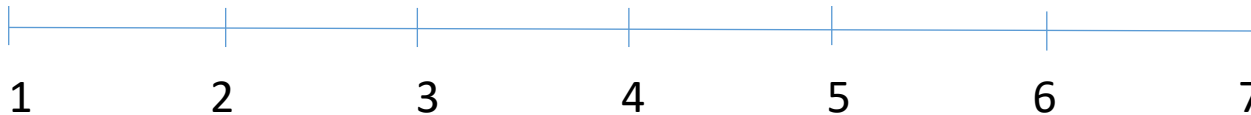
failed

성공하면 인센티브 1천만원

success


Project A
성공 확률
55%

Project B
성공 확률
45%



“의사결정의 질이 오직 결과에만 근거하여 평가되는 경향이 있다. 나는 의사결정 과정 그 자체에 좀 더 중점을 두어야 한다고 믿는다. ... 결과에만 근거한 평가가 아니라 의사결정 과정의 질에 근거한 평가가 이루어진다면 국가공무원이나 국회의원들이 보다 효율적으로 일을 할 것이고, 이것이 결국 국민들에게 더 잘 봉사하는 길이라고 믿는다.”

- Robert Rubin 전 미국 재무부장관

Darwin's Approach	Heuristics Decision traps Decision biases	Kepler's approach
Naturalistic Decision-making (Intuition)		Analytic (Rational) Decision-making

Intuition

- When we use intuition?
 - High uncertainty levels
 - Unclear sense of direction
 - Analytical data is of little use
 - Time constraints
- When intuition helps?
 - Prolonged practice,
 - With clear feedback,
 - In a high-validity environment

Analytic (Rational) Decision-making Model

●A decision-making model that describes how individuals should behave in order to *maximize* value and some outcome

●Six steps

- 해결해야 할 문제를 정의한다
- 의사결정을 위한 기준(criteria)을 선정한다
- 기준에 대해 가중치를 부여한다
- 선택가능한 대안(alternatives)을 나열한다
- 각 대안의 기대값을 분석한다
- 최고기대값을 갖는 대안을 선택한다

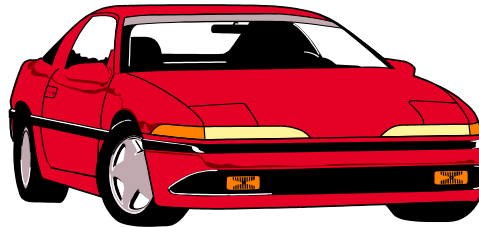
Identification
of a
Problem



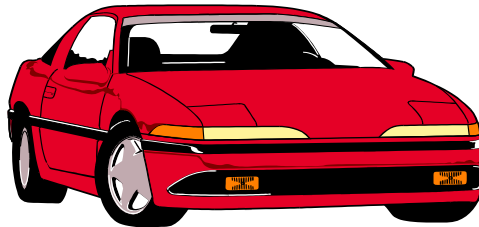
Identification
of Decision
Criteria



Allocation
of Weights
to Criteria



- Price
- Reliability
- Repair Record
- Performance
- Color



- | | |
|----------------|----|
| •Price | 10 |
| •Reliability | 8 |
| •Repair Record | 6 |
| •Performance | 4 |
| •Color | 2 |

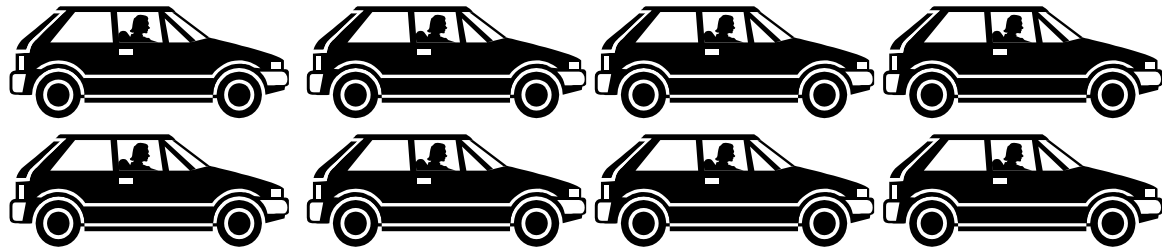
Development
of
Alternatives



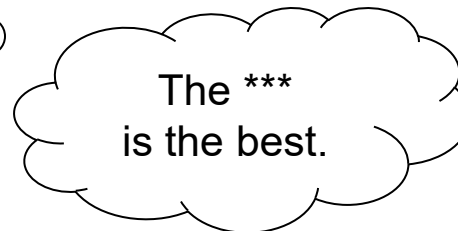
Analysis
of
Alternatives



Selection
of an
Alternative



GM	•Price	Benz
Ford	•Reliability	Audi
Hyundai	•Repair Record	Honda
Toyota	•Performance	Teslar
	•Color	



Define problem

- Routine problem vs. non-routine problem
- Framing

Decision criteria

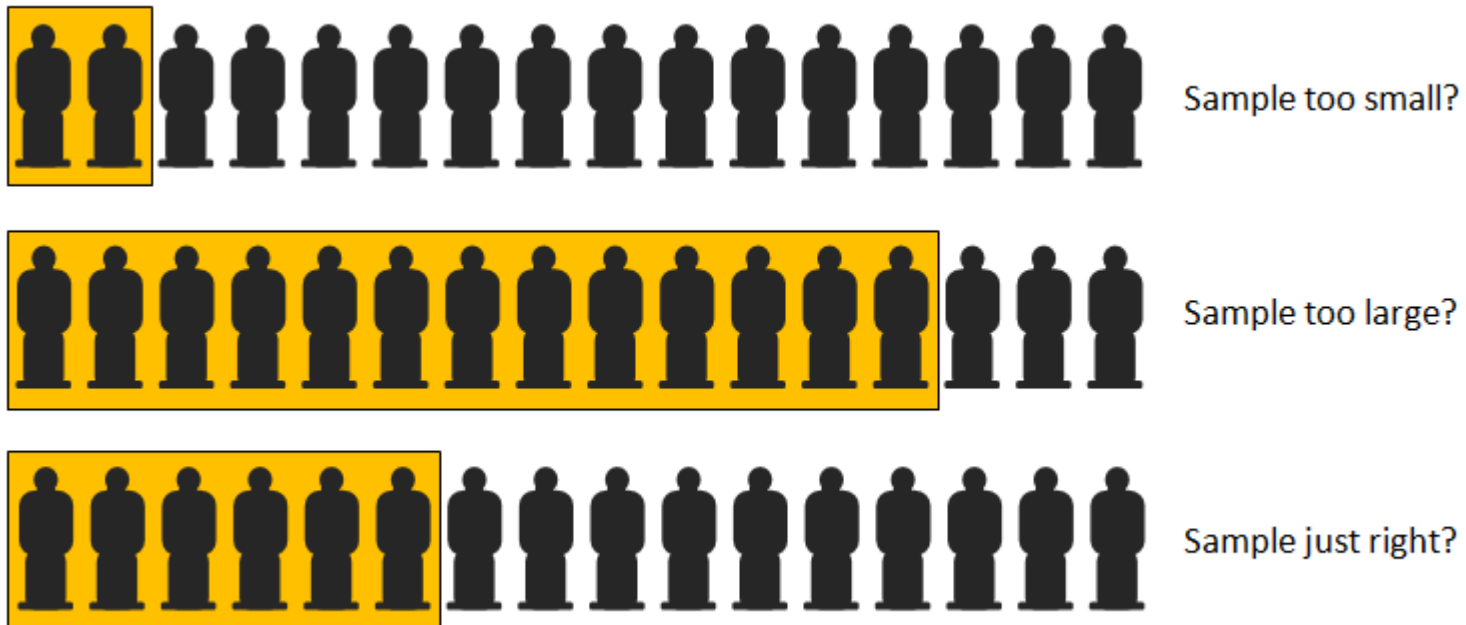
- One or multiple criteria?
- Known vs. unknown criteria
- Miller's rule of 7
- Benjamin Franklin's rule
- How to allocate weights?

Weighting criteria

scale rule	Education=10, Work experience=8, Computer skill=2	Edu.	Work Exper.	Com. Skill
the best value =1	(10/10, 8/10, 2/10)	1	0.8	0.2
the best value =1 & the worst value = 0	(10-2/10-2, 8-2/10-2, 2-2/10-2)	1	0.75	0
sum of all values = 1	(10/10+8+2, 8/10+8+2, 2/10+8+2)	0.5	0.4	0.1

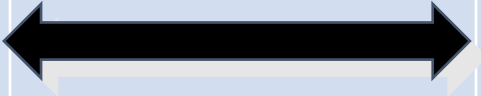
Develop alternatives

- Too many alternatives makes people unhappy.
- How many alternatives?



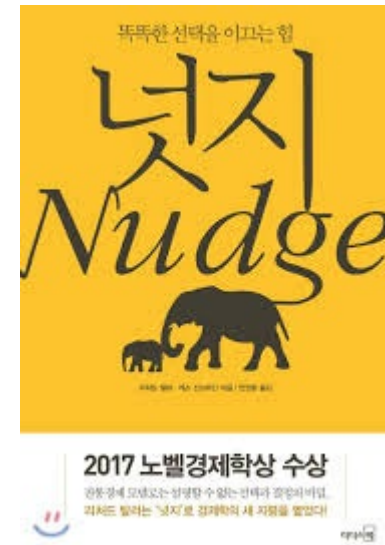
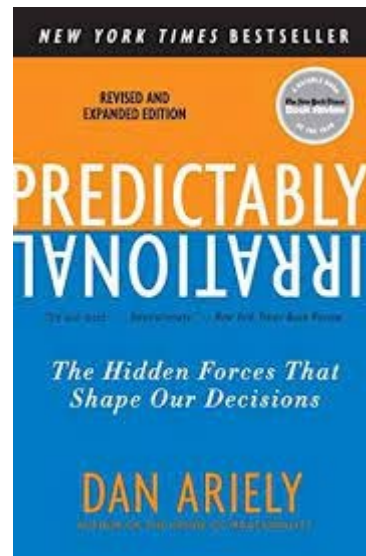
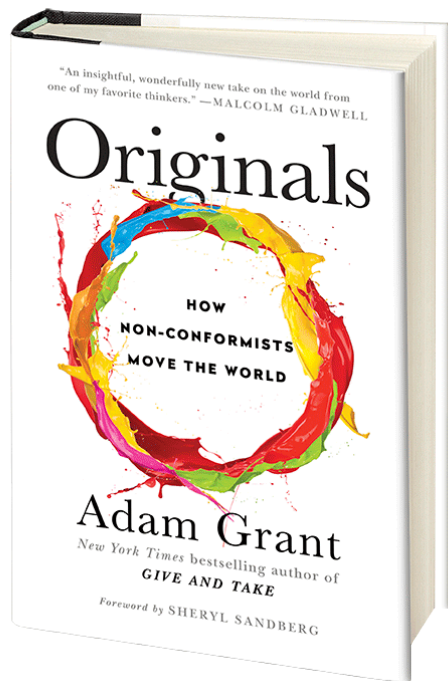
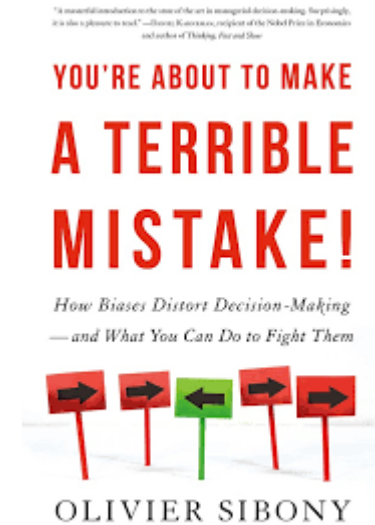
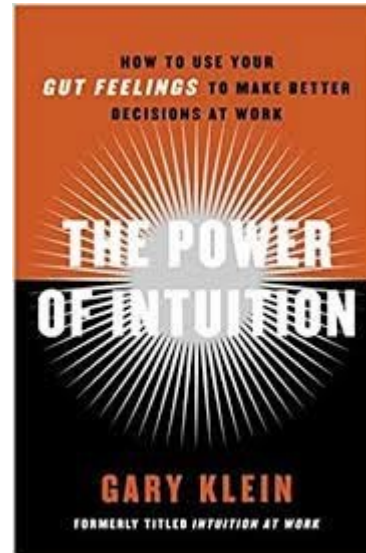
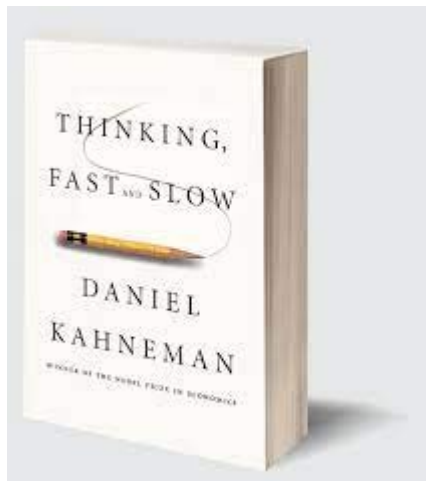
The Marriage Problem (The Secretary Problem)

- There is a single position to fill.
- There are n applicants for the position, and the value of n is known.
- The applicants, if seen altogether, can be ranked from best to worst unambiguously.
- The applicants are interviewed sequentially in random order, with each order being equally likely.
- Immediately after an interview, the interviewed applicant is either accepted or rejected, and the decision is irrevocable.
- The decision to accept or reject an applicant can be based only on the relative ranks of the applicants interviewed so far.
- The objective of the general solution is to have the highest probability of selecting the best applicant of the whole group. This is the same as maximizing the expected payoff, with payoff defined to be one for the best applicant and zero otherwise.
- The probability of selecting the best applicant in the classical secretary problem converges toward $1/e \approx 0.368$
- When interviewing blind for a position, skip the first 36.8% candidates you meet, then select the first candidate you see whose talents exceed the highest you've seen to-date. There is a 36.8% chance that you will end up with the best candidate in the set!
- The sample size for selection should not be too small not too large. The right size is $n/0.368$ (n : number of people to hire)

Darwin's Approach	Heuristics Decision traps Decision biases	Kepler's approach
Naturalistic Decision-making (Intuition)		Analytic (Rational) Decision-making

Bounded rationality

“Due to limited information, limited cognitive ability, and limited time, people seek satisfying, not optimum, solutions.”



We store memories differently based on how they were experienced

We discard specifics
to form generalities

We edit and reinforce
some memories after the fact

We favor simple-looking options
and complete information over
complex, ambiguous options

To avoid mistakes,
we aim to preserve autonomy
and group status, and avoid
irreversible decisions

To get things done, we tend to complete things we've invested time and energy in

To stay focused, we favor the immediate, relatable thing in front of us

To act, we must be confident we can make an impact and feel what we do is important

Need To Act Fast

We reduce events and lists
to their key elements

We project our current mindset and assumptions onto the past and future

We notice things already primed in memory or repeated often

Bizarre, funny, visually striking, or anthropomorphic things stick out more than non-bizarre/unfunny things

● We notice when something has changed

Too Much Information

We are drawn to details
that confirm our own existing beliefs

We notice flaws in others more easily than we notice flaws in ourselves

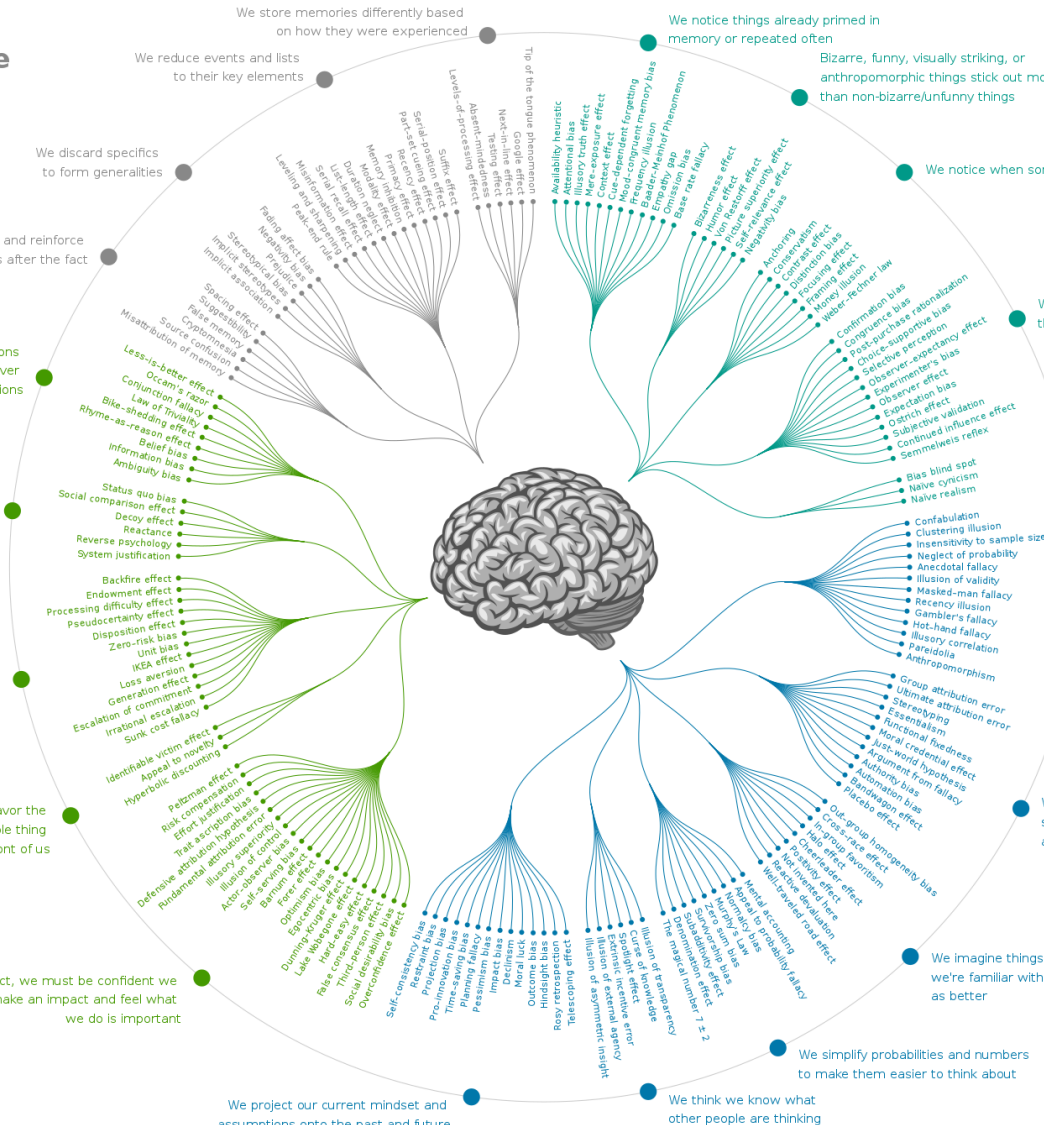
- We tend to find stories and patterns even when looking at sparse data

We fill in characteristics from stereotypes, generalities, and prior histories

We imagine things and people we're familiar with or fond of as better

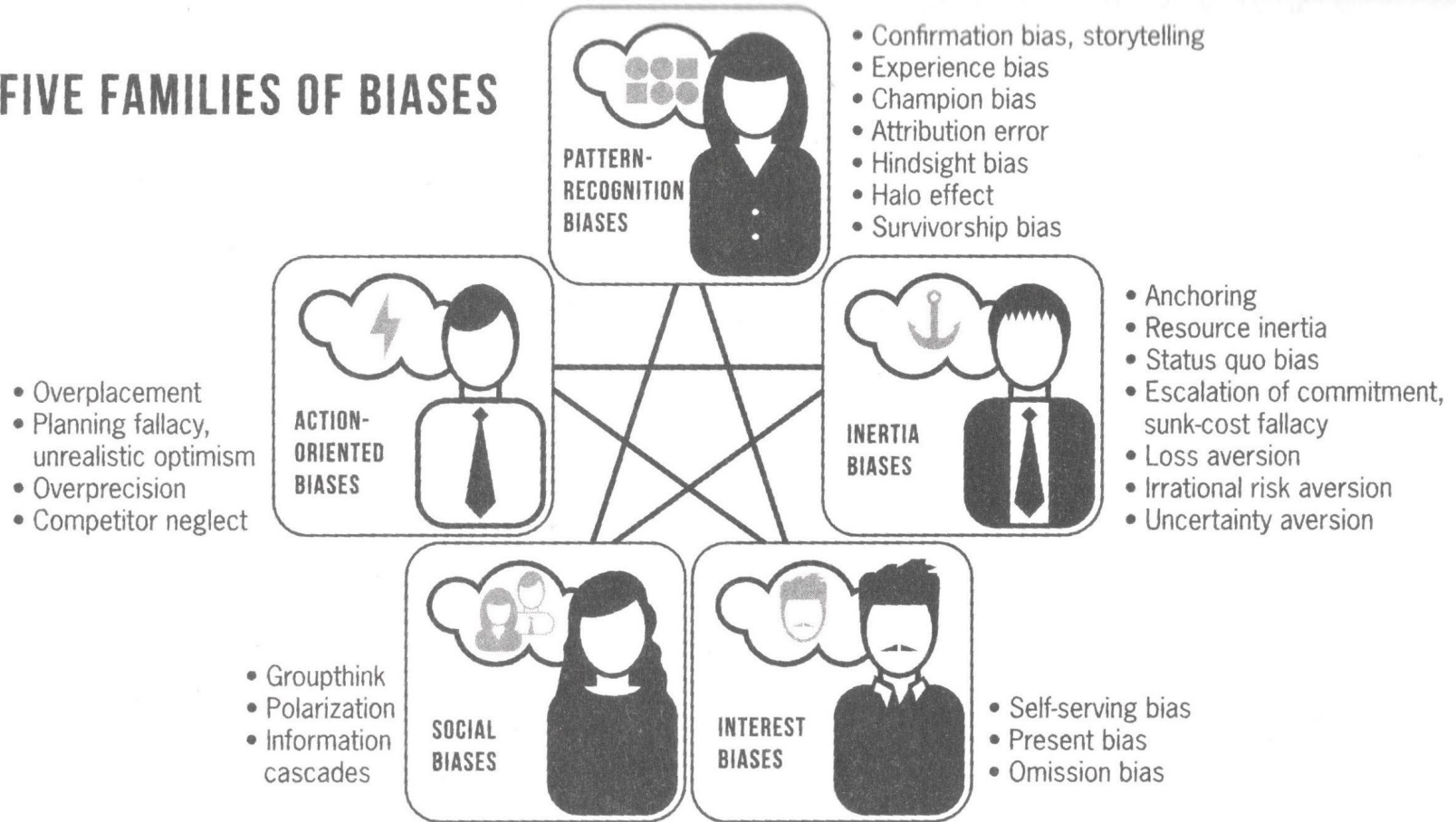
- We simplify probabilities and numbers to make them easier to think about

We think we know what other people are thinking

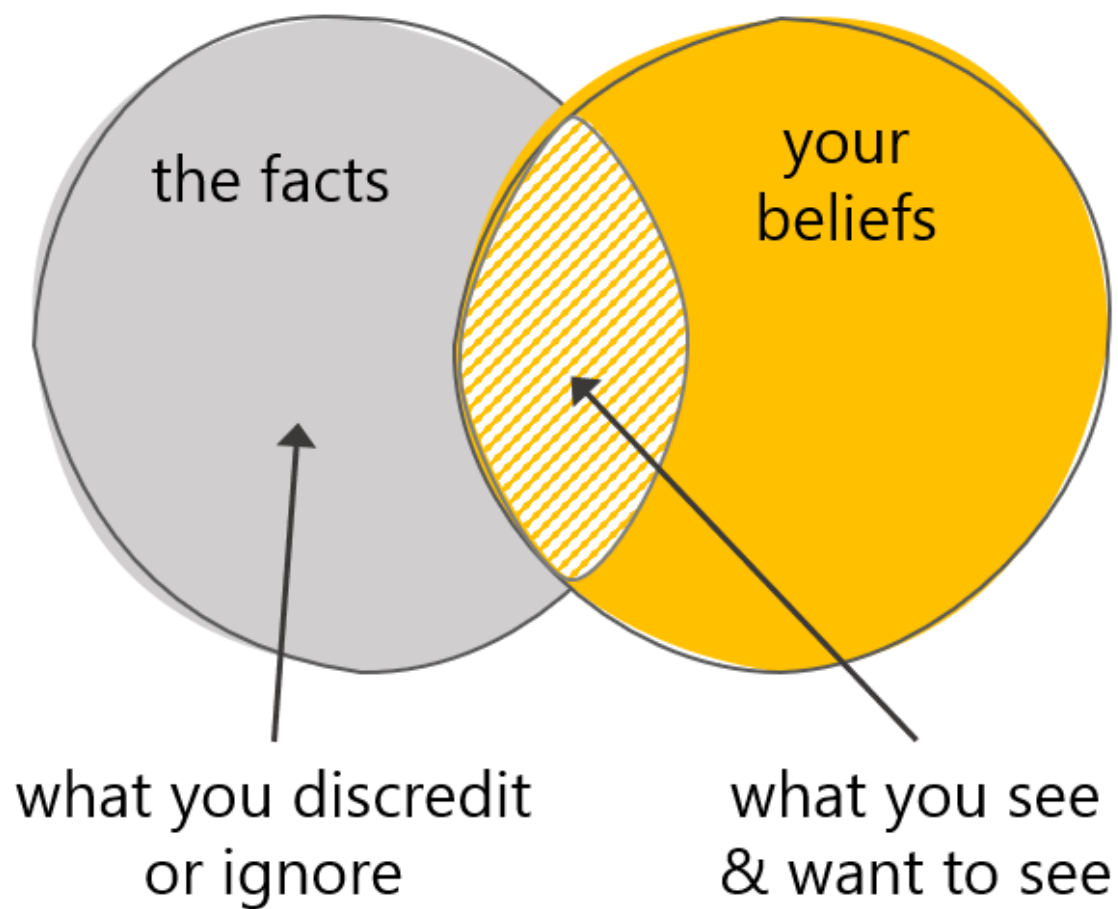


Not Enough Meaning

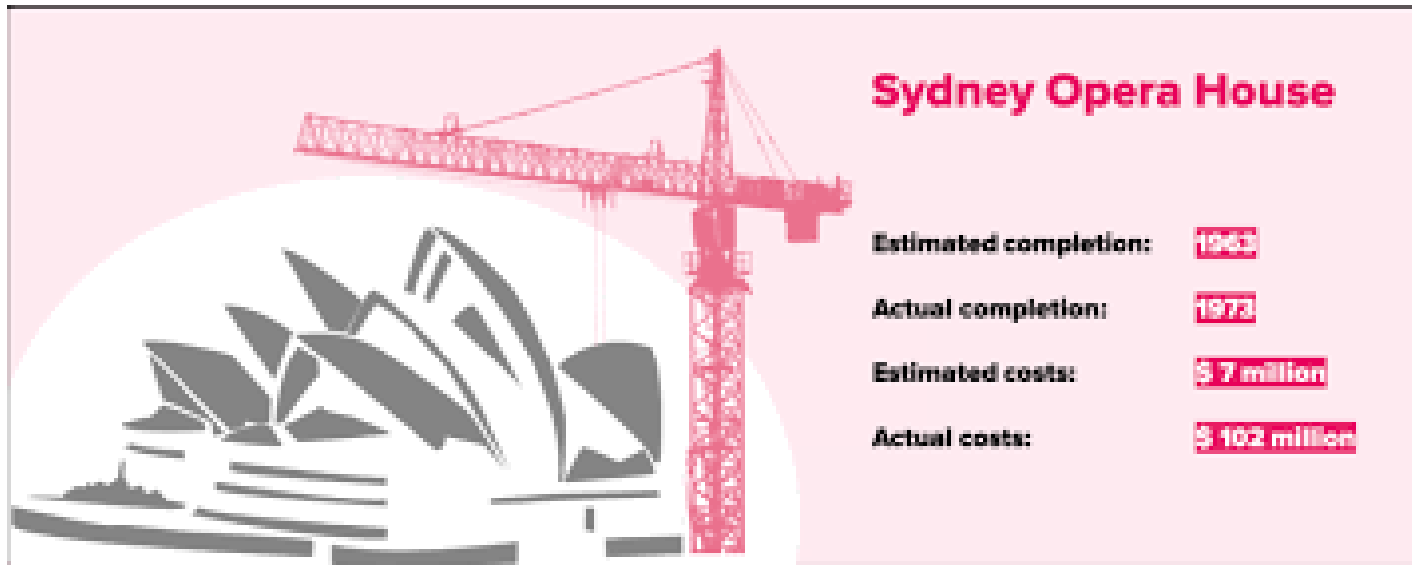
FIVE FAMILIES OF BIASES



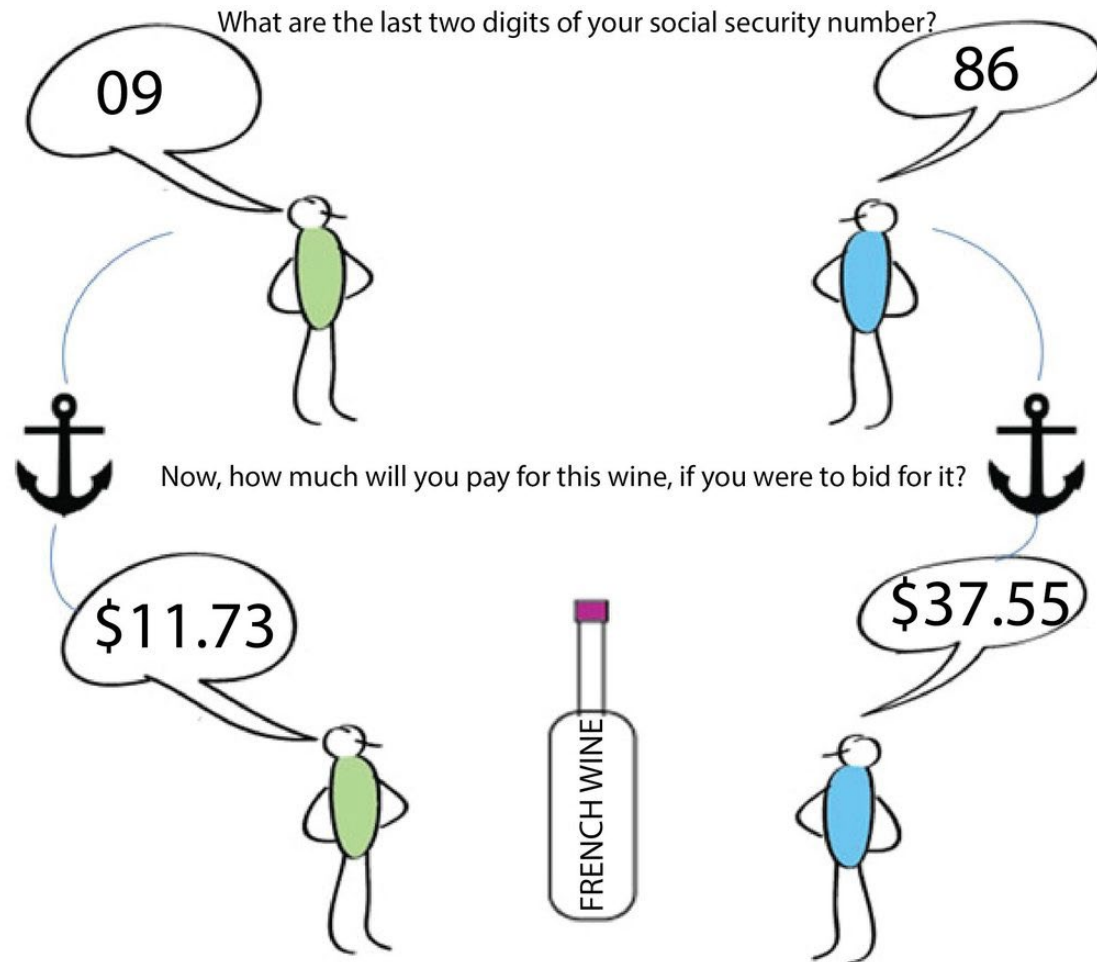
Source: Sibony(2020), You're About to Make a Terrible Mistake: How Biases Distort Decision-Making and What You Can Do to Fight Them



Planning Fallacy



Anchoring



Source: Dan Ariely, George Loewenstein and Drazen Prelec(2003), *"Coherent Arbitrariness": Stable Demand Curves without Stable Preferences* (2003)

Escalatin of Commitment: Shoreham Nuclear Powerplant



1977



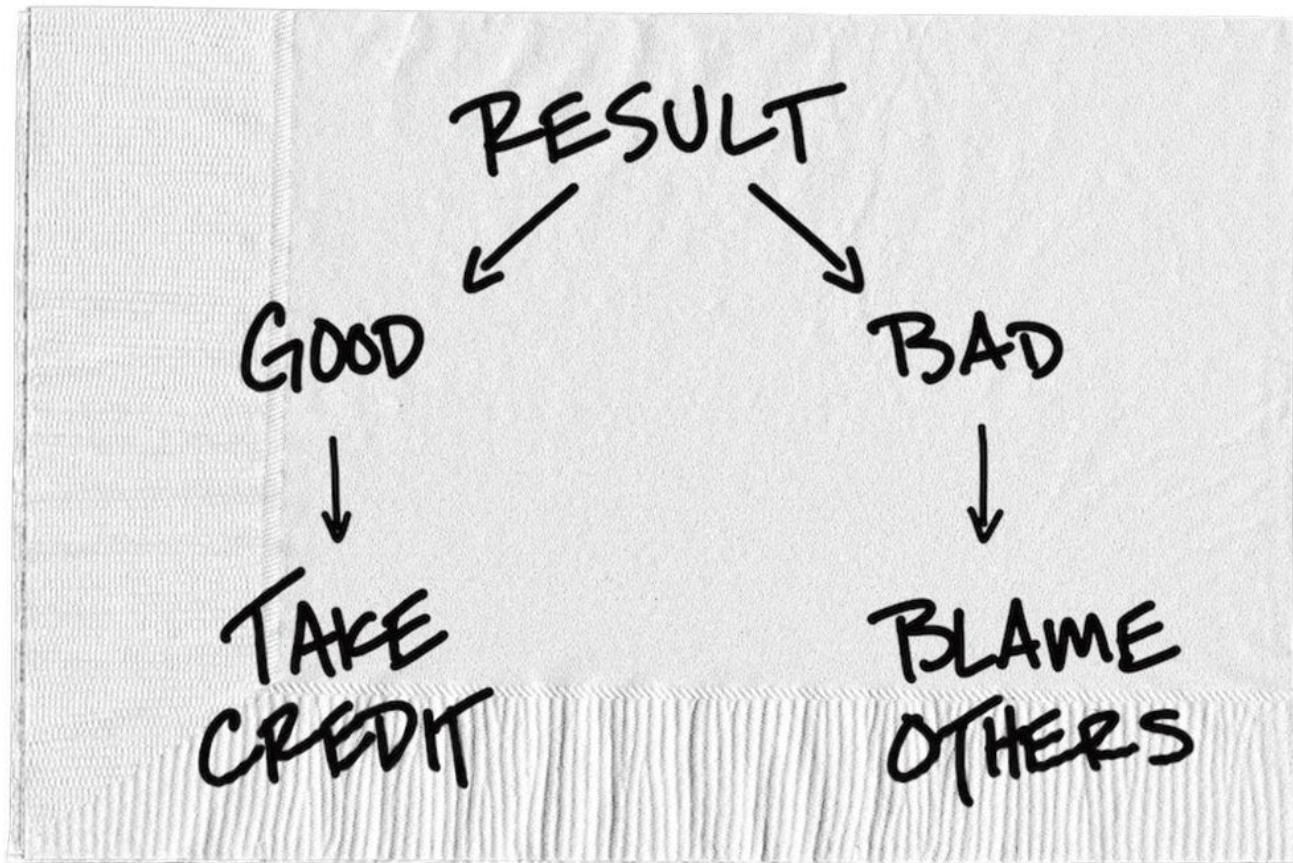
1984



1989

- GE plant in NY, 60 miles from Manhattan
- Designed to produce 540-820 megawatts
- Initial estimated cost: \$65 -75 million
- Final cost: \$5.5 billion
- After 11 years ('73-'83), never opened!

Self-serving bias



How to overcome cognitive biases?

- Increase self-awareness and personally try to avoid biases. It is not much helpful as
 - it's not easy to aware by ourselves
 - biases are intertwined
 - removing biases is costly
- Utilizing groups and organizations to support individual decision-making
 - But be careful as groups are capable of both the best and the worst!



EXCOMM meets at the White House during the Cuban missile crisis

집단의사결정의 장점

- 다양한 정보와 아이디어 확보
- 구성원의 수용도와 응집력 증가
- 참여자의 교육효과 향상

언제 집단 의사결정이 효과적인가?

- 다양한 아이디어의 산출과 평가가 필요한 업무일 때
- 의사결정 결과에 대한 수용과 실천이 필요할 때
- 구성원들이 어느 정도의 전문성과 지식을 보유하고 있을 때
- 서로의 의견을 존중하고 수용하려는 건설적인 분위기일 때
- 시간적 여유가 충분할 때

'Diversity Trumps Ability' Theorem

- 능력있는 개인들의 집단보다 다양성이 있는 집단이 더 좋은 성과를 낸다.
- "Diverse groups of problem solvers outperformed the groups of the best individuals at solving problems. The reason: the diverse groups got stuck less often than the smart individuals, who tended to think similarly."
- 집단능력 = 개인능력 평균 + 다양성
- 다양성이 높은 성과를 내기 위한 필요조건:
 - 해결할 문제가 어려워야 한다.
 - 사람들은 기본적으로 어느 정도 능력을 갖추어야 한다.
 - 집단의 규모가 어느 정도 커야 한다.

Source: Scott Page (2007), *The Difference: How the Power of Diversity Creates Better Groups, Firms, Schools, and Societies*. Princeton University Press.

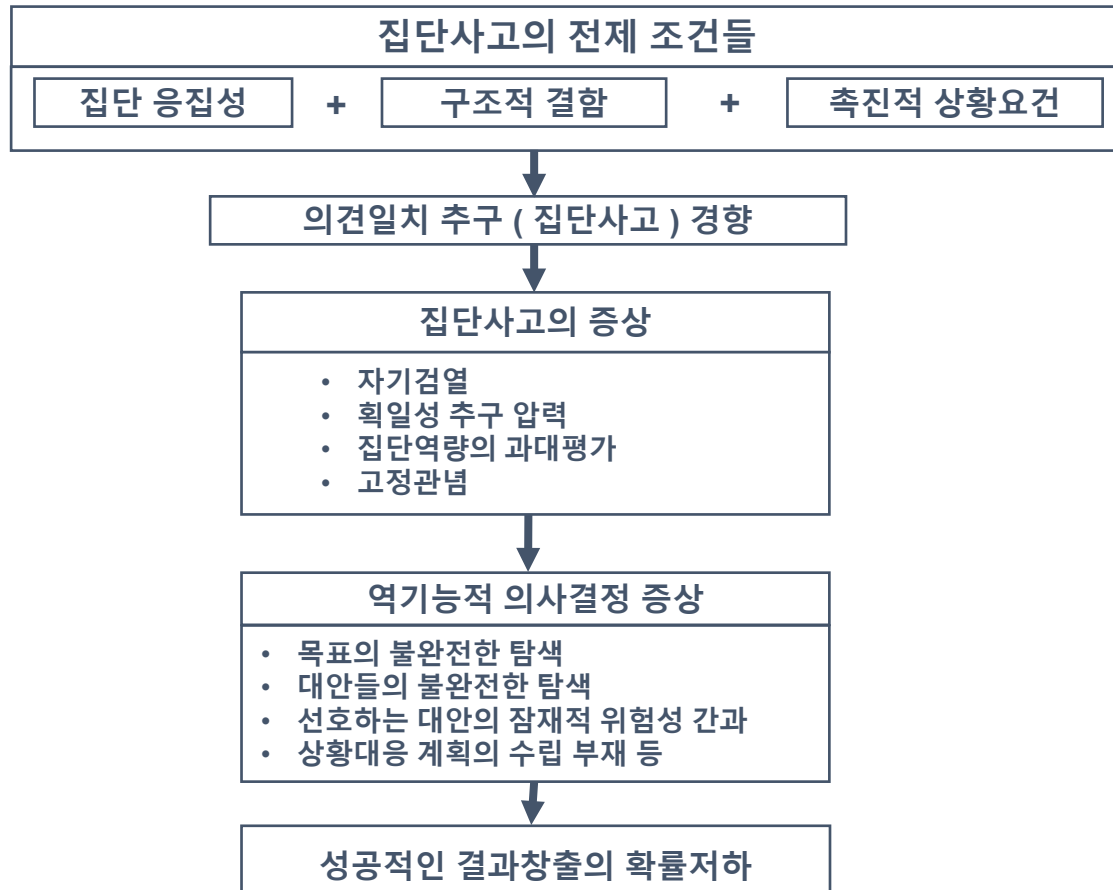
집단의사결정의 단점

- 의사결정 시간 지연
- 책임회피 성향
- 집단사고(Groupthink)

집단사고(集團思考, Groupthink)

- 집단으로 의사결정할 때 더 많은 정보가 있음에도 불구하고 제한된 정보만을 고려하여 최적이 아닌 의사결정을 하는 과정.
- 합리적 의사결정보다 집단유지가 더 중요하게 여겨짐.
- ‘왜 이를 택해야지?’ -> ‘왜 이를 택하지 않으면 안되지?’

집단사고 모형



N

Challenger: The Final Flight



집단사고 예방을 위한 리더의 역할

- 이질적인 사람들로 집단을 구성하라.
- 시간에 쫓기지 않도록 시간관리를 잘하라.
- 리더가 선호하는 의견을 먼저 제시하지 마라.
- 회의 방식, 리더 역할 등을 미리 합의하라.
- 동조압력(conformity)을 줄여라.
- 이견제시자를 환대하라.
- 갈등을 무조건 회피하지 말고, 필요하다면 적절한 갈등과 경쟁을 촉진하라.



"Intel CEO Andy Grove, nicknamed "the screamer," could be intensely intimidating. He created a culture at Intel that he described as "**constructive confrontation**." This was a high-stress environment, but very productive. It freed everyone to be as blunt and assertive as he was. The friction of this confrontation helped to drive a very successful company that dominated the intensely competitive chip-making industry."

Source: Wharton@Work (March, 2008)